



CompTIA Network+ Certification Exam Objectives

EXAM NUMBER: N10-007



About the Exam

The CompTIA Network+ certification is an internationally recognized validation of the technical knowledge required of foundation-level IT network practitioners.

Test Purpose: This exam will certify the successful candidate has the knowledge and skills required to troubleshoot, configure, and manage common network devices; establish basic network connectivity; understand and maintain network documentation; identify network limitations and weaknesses; and implement network security, standards, and protocols. The candidate will have a basic understanding of enterprise technologies, including cloud and virtualization technologies.

CompTIA Network+ is accredited by ANSI to show compliance with the ISO 17024 Standard and, as such, the exam objectives undergo regular reviews and updates.

CompTIA Network+ candidates are recommended to have the following:

- CompTIA A+ certification or equivalent knowledge
- At least 9 to 12 months of work experience in IT networking

EXAM ACCREDITATION

The CompTIA Network+ exam is accredited by the American National Standards Institute (ANSI) to show compliance with the International Organization for Standardization (ISO) 17024 Standard and, as such, undergoes regular reviews and updates to the exam objectives.

EXAM DEVELOPMENT

CompTIA exams result from subject matter expert workshops and industry-wide survey results regarding the skills and knowledge required of an entry-level IT professional.

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PLEASE NOTE

The lists of examples provided in bulleted format are not exhaustive lists. Other examples of technologies, processes or tasks pertaining to each objective may also be included on the exam although not listed or covered in this objectives document. CompTIA is constantly reviewing the content of our exams and updating test questions to be sure our exams are current and the security of the questions is protected. When necessary, we will publish updated exams based on existing exam objectives. Please know that all related exam preparation materials will still be valid.

TEST DETAILS

Required exam	CompTIA Network+ N10-007
Number of questions	Maximum of 90
Types of questions	Multiple choice and performance-based
Length of test	90 minutes
Recommended experience	<ul style="list-style-type: none">• CompTIA A+ Certified, or equivalent• Minimum of 9 months of experience in network support or administration; or academic training
Passing score	720 (on a scale of 100—900)

EXAM OBJECTIVES (DOMAINS)

The table below lists the domains measured by this examination and the extent to which they are represented:

DOMAIN	PERCENTAGE OF EXAMINATION
1.0 Networking Concepts	23%
2.0 Infrastructure	18%
3.0 Network Operations	17%
4.0 Network Security	20%
5.0 Network Troubleshooting and Tools	22%
Total	100%



1.0 Networking Concepts

1.1 Explain the purposes and uses of ports and protocols.

- **Protocols and ports**
 - SSH 22
 - DNS 53
 - SMTP 25
 - SFTP 22
 - FTP 20, 21
 - TFTP 69
 - TELNET 23
 - DHCP 67, 68
 - HTTP 80
 - HTTPS 443
- **SNMP 161**
- **RDP 3389**
- **NTP 123**
- **SIP 5060, 5061**
- **SMB 445**
- **POP 110**
- **IMAP 143**
- **LDAP 389**
- **LDAPS 636**
- **H.323 1720**
- **Protocol types**
 - ICMP
 - UDP
 - TCP
 - IP
- **Connection-oriented vs. connectionless**

1.2 Explain devices, applications, protocols and services at their appropriate OSI layers.

- **Layer 1 – Physical**
- **Layer 2 – Data link**
- **Layer 3 – Network**
- **Layer 4 – Transport**
- **Layer 5 – Session**
- **Layer 6 – Presentation**
- **Layer 7 – Application**

1.3 Explain the concepts and characteristics of routing and switching.

- **Properties of network traffic**
 - Broadcast domains
 - CSMA/CD
 - CSMA/CA
 - Collision domains
 - Protocol data units
 - MTU
 - Broadcast
 - Multicast
 - Unicast
- **Segmentation and interface properties**
 - VLANs
 - Trunking (802.1q)
 - Tagging and untagging ports
 - Port mirroring
 - Switching loops/spanning tree
 - PoE and PoE+ (802.3af, 802.3at)
 - DMZ
- **MAC address table**
- **ARP table**
- **Routing**
 - Routing protocols (IPv4 and IPv6)
 - Distance-vector routing protocols
 - RIP
 - EIGRP
 - Link-state routing protocols
 - OSPF
 - Hybrid
 - BGP
 - Routing types
 - Static
 - Dynamic
 - Default
- **IPv6 concepts**
 - Addressing
 - Tunneling
- **Dual stack**
- **Router advertisement**
- **Neighbor discovery**
- **Performance concepts**
 - Traffic shaping
 - QoS
 - Diffserv
 - CoS
- **NAT/PAT**
- **Port forwarding**
- **Access control list**
- **Distributed switching**
- **Packet-switched vs. circuit-switched network**
- **Software-defined networking**



1.4 Given a scenario, configure the appropriate IP addressing components.

- Private vs. public
 - Loopback and reserved
 - Default gateway
 - Virtual IP
 - Subnet mask
- Subnetting
 - Classful
 - Classes A, B, C, D, and E
 - Classless
 - VLSM
 - CIDR notation (IPv4 vs. IPv6)
- Address assignments
 - DHCP
 - DHCPv6
 - Static
 - APIPA
 - EUI64
 - IP reservations
-

1.5 Compare and contrast the characteristics of network topologies, types and technologies.

- Wired topologies
 - Logical vs. physical
 - Star
 - Ring
 - Mesh
 - Bus
 - Wireless topologies
 - Mesh
 - Ad hoc
 - Infrastructure
- Types
 - LAN
 - WLAN
 - MAN
 - WAN
 - CAN
 - SAN
 - PAN
- Technologies that facilitate the Internet of Things (IoT)
 - Z-Wave
 - Ant+
 - Bluetooth
 - NFC
 - IR
 - RFID
 - 802.11
-

1.6 Given a scenario, implement the appropriate wireless technologies and configurations.

- 802.11 standards
 - a
 - b
 - g
 - n
 - ac
 - Cellular
 - GSM
 - TDMA
 - CDMA
- Frequencies
 - 2.4GHz
 - 5.0GHz
 - Speed and distance requirements
 - Channel bandwidth
 - Channel bonding
 - MIMO/MU-MIMO
 - Unidirectional/omnidirectional
 - Site surveys



1.7 Summarize cloud concepts and their purposes.

- **Types of services**
 - SaaS
 - PaaS
 - IaaS
 - **Cloud delivery models**
 - Private
 - Public
 - Hybrid
 - **Connectivity methods**
 - **Security implications/considerations**
 - **Relationship between local and cloud resources**
-

1.8 Explain the functions of network services.

- **DNS service**
 - Record types
 - A, AAAA
 - TXT (SPF, DKIM)
 - SRV
 - MX
 - CNAME
 - NS
 - PTR
 - Internal vs. external DNS
 - Third-party/cloud-hosted DNS
 - Hierarchy
 - Forward vs. reverse zone
- **DHCP service**
 - MAC reservations
 - Pools
 - IP exclusions
 - Scope options
 - Lease time
 - TTL
 - DHCP relay/IP helper
- **NTP**
- **IPAM**



2.0 Infrastructure

2.1 Given a scenario, deploy the appropriate cabling solution.

- **Media types**
 - Copper
 - UTP
 - STP
 - Coaxial
 - Fiber
 - Single-mode
 - Multimode
 - **Plenum vs. PVC**
 - **Connector types**
 - Copper
 - RJ-45
 - RJ-11
 - BNC
 - DB-9
 - DB-25
 - F-type
 - Fiber
 - LC
 - ST
 - SC
 - APC
 - UPC
 - MTRJ
- **Transceivers**
 - SFP
 - GBIC
 - SFP+
 - QSFP
 - Characteristics of fiber transceivers
 - Bidirectional
 - Duplex
 - **Termination points**
 - 66 block
 - 110 block
 - Patch panel
 - Fiber distribution panel
 - **Copper cable standards**
 - Cat 3
 - Cat 5
 - Cat 5e
 - Cat 6
 - Cat 6a
 - Cat 7
 - RG-6
 - RG-59
 - **Copper termination standards**
 - TIA/EIA 568a
 - TIA/EIA 568b
 - Crossover
 - Straight-through
 - **Ethernet deployment standards**
 - 100BaseT
 - 1000BaseT
 - 1000BaseLX
 - 1000BaseSX
 - 10GBaseT

2.2 Given a scenario, determine the appropriate placement of networking devices on a network and install/configure them.

- Firewall
- Router
- Switch
- Hub
- Bridge
- Modems
- Wireless access point
- Media converter
- Wireless range extender
- VoIP endpoint



2.3 Explain the purposes and use cases for advanced networking devices.

- Multilayer switch
 - Wireless controller
 - Load balancer
 - IDS/IPS
 - Proxy server
 - VPN concentrator
 - AAA/RADIUS server
 - UTM appliance
 - NGFW/Layer 7 firewall
 - VoIP PBX
 - VoIP gateway
 - Content filter
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2.4 Explain the purposes of virtualization and network storage technologies.

- **Virtual networking components**
 - Virtual switch
 - Virtual firewall
 - Virtual NIC
 - Virtual router
 - Hypervisor
 - **Network storage types**
 - NAS
 - SAN
 - **Connection type**
 - FCoE
 - Fibre Channel
 - iSCSI
 - InfiniBand
 - **Jumbo frame**
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2.5 Compare and contrast WAN technologies.

- **Service type**
 - ISDN
 - T1/T3
 - E1/E3
 - OC-3 – OC-192
 - DSL
 - Metropolitan Ethernet
 - Cable broadband
 - Dial-up
 - PRI
- **Transmission mediums**
 - Satellite
 - Copper
 - Fiber
 - Wireless
- **Characteristics of service**
 - MPLS
 - ATM
 - Frame relay
 - PPPoE
 - PPP
 - DMVPN
 - SIP trunk
- **Termination**
 - Demarcation point
 - CSU/DSU
 - Smart jack



3.0 Network Operations

3.1 Given a scenario, use appropriate documentation and diagrams to manage the network.

- Diagram symbols
- Standard operating procedures/work instructions
- Logical vs. physical diagrams
- Rack diagrams
- Change management documentation
- Wiring and port locations
- IDF/MDF documentation
- Labeling
- Network configuration and performance baselines
- Inventory management

3.2 Compare and contrast business continuity and disaster recovery concepts.

- **Availability concepts**
 - Fault tolerance
 - High availability
 - Load balancing
 - NIC teaming
 - Port aggregation
 - Clustering
- **Power management**
 - Battery backups/UPS
 - Power generators
 - Dual power supplies
 - Redundant circuits
- **Recovery**
 - Cold sites
 - Warm sites
 - Hot sites
- **Backups**
 - Full
 - Differential
 - Incremental
 - Snapshots
- **MTTR**
- **MTBF**
- **SLA requirements**

3.3 Explain common scanning, monitoring and patching processes and summarize their expected outputs.

- **Processes**
 - Log reviewing
 - Port scanning
 - Vulnerability scanning
 - Patch management
 - Rollback
 - Reviewing baselines
 - Packet/traffic analysis
- **Event management**
 - Notifications
 - Alerts
 - SIEM
- **SNMP monitors**
 - MIB
- **Metrics**
 - Error rate
 - Utilization
 - Packet drops
 - Bandwidth/throughput

3.4 Given a scenario, use remote access methods.

- VPN
 - IPSec
 - SSL/TLS/DTLS
 - Site-to-site
 - Client-to-site
 - RDP
 - SSH
 - VNC
 - Telnet
 - HTTPS/management URL
 - Remote file access
 - FTP/FTPS
 - SFTP
 - TFTP
 - Out-of-band management
 - Modem
 - Console router
-

3.5 Identify policies and best practices.

- Privileged user agreement
- Password policy
- On-boarding/off-boarding procedures
- Licensing restrictions
- International export controls
- Data loss prevention
- Remote access policies
- Incident response policies
- BYOD
- AUP
- NDA
- System life cycle
 - Asset disposal
- Safety procedures and policies



4.0 Network Security

4.1 Summarize the purposes of physical security devices.

- **Detection**
 - Motion detection
 - Video surveillance
 - Asset tracking tags
 - Tamper detection
- **Prevention**
 - Badges
 - Biometrics
 - Smart cards
 - Key fob
 - Locks

4.2 Explain authentication and access controls.

- **Authorization, authentication and accounting**
 - RADIUS
 - TACACS+
 - Kerberos
 - Single sign-on
 - Local authentication
 - LDAP
 - Certificates
 - Auditing and logging
- **Multifactor authentication**
 - Something you know
 - Something you have
 - Something you are
 - Somewhere you are
 - Something you do
- **Access control**
 - 802.1X
 - NAC
 - Port security
 - MAC filtering
 - Captive portal
 - Access control lists

4.3 Given a scenario, secure a basic wireless network.

- **WPA**
- **WPA2**
- **TKIP-RC4**
- **CCMP-AES**
- **Authentication and authorization**
 - EAP
 - PEAP
 - EAP-FAST
 - EAP-TLS
 - Shared or open
 - Preshared key
 - MAC filtering
- **Geofencing**



4.4 Summarize common networking attacks.

- DoS
 - Reflective
 - Amplified
 - Distributed
 - Social engineering
 - Insider threat
 - Logic bomb
 - Rogue access point
 - Evil twin
 - War-driving
 - Phishing
 - Ransomware
 - DNS poisoning
 - ARP poisoning
 - Spoofing
 - Deauthentication
 - Brute force
 - VLAN hopping
 - Man-in-the-middle
 - Exploits vs. vulnerabilities
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4.5 Given a scenario, implement network device hardening.

- Changing default credentials
 - Avoiding common passwords
 - Upgrading firmware
 - Patching and updates
 - File hashing
 - Disabling unnecessary services
 - Using secure protocols
 - Generating new keys
 - Disabling unused ports
 - IP ports
 - Device ports (physical and virtual)
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4.6 Explain common mitigation techniques and their purposes.

- Signature management
- Device hardening
- Change native VLAN
- Switch port protection
 - Spanning tree
 - Flood guard
 - BPDU guard
 - Root guard
 - DHCP snooping
- Network segmentation
 - DMZ
 - VLAN
- Privileged user account
- File integrity monitoring
- Role separation
- Restricting access via ACLs
- Honeypot/honeynet
- Penetration testing



5.0 Network Troubleshooting and Tools

5.1 Explain the network troubleshooting methodology.

- **Identify the problem**
 - Gather information
 - Duplicate the problem, if possible
 - Question users
 - Identify symptoms
 - Determine if anything has changed
 - Approach multiple problems individually
- **Establish a theory of probable cause**
 - Question the obvious
 - Consider multiple approaches
 - Top-to-bottom/bottom-to-top OSI model
 - Divide and conquer
- **Test the theory to determine the cause**
 - Once the theory is confirmed, determine the next steps to resolve the problem
 - If the theory is not confirmed, reestablish a new theory or escalate
- **Establish a plan of action to resolve the problem and identify potential effects**
- **Implement the solution or escalate as necessary**
- **Verify full system functionality and, if applicable, implement preventive measures**
- **Document findings, actions, and outcomes**

5.2 Given a scenario, use the appropriate tool.

- **Hardware tools**
 - Crimper
 - Cable tester
 - Punchdown tool
 - OTDR
 - Light meter
 - Tone generator
 - Loopback adapter
 - Multimeter
 - Spectrum analyzer
- **Software tools**
 - Packet sniffer
 - Port scanner
 - Protocol analyzer
 - WiFi analyzer
 - Bandwidth speed tester
 - Command line
 - ping
 - tracert, traceroute
 - nslookup
- ipconfig
- ifconfig
- iptables
- netstat
- tcpdump
- pathping
- nmap
- route
- arp
- dig



5.3 Given a scenario, troubleshoot common wired connectivity and performance issues.

- Attenuation
 - Latency
 - Jitter
 - Crosstalk
 - EMI
 - Open/short
 - Incorrect pin-out
 - Incorrect cable type
 - Bad port
 - Transceiver mismatch
 - TX/RX reverse
 - Duplex/speed mismatch
 - Damaged cables
 - Bent pins
 - Bottlenecks
 - VLAN mismatch
 - Network connection LED status indicators
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5.4 Given a scenario, troubleshoot common wireless connectivity and performance issues.

- Reflection
 - Refraction
 - Absorption
 - Latency
 - Jitter
 - Attenuation
 - Incorrect antenna type
 - Interference
 - Incorrect antenna placement
 - Channel overlap
 - Overcapacity
 - Distance limitations
 - Frequency mismatch
 - Wrong SSID
 - Wrong passphrase
 - Security type mismatch
 - Power levels
 - Signal-to-noise ratio
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5.5 Given a scenario, troubleshoot common network service issues.

- Names not resolving
- Incorrect gateway
- Incorrect netmask
- Duplicate IP addresses
- Duplicate MAC addresses
- Expired IP address
- Rogue DHCP server
- Untrusted SSL certificate
- Incorrect time
- Exhausted DHCP scope
- Blocked TCP/UDP ports
- Incorrect host-based firewall settings
- Incorrect ACL settings
- Unresponsive service
- Hardware failure

Network+ Acronym List

The following is a list of acronyms that appear on the CompTIA Network+ exam. Candidates are encouraged to review the complete list and attain a working knowledge of all listed acronyms as a part of a comprehensive exam preparation program.

ACRONYM	SPELLED OUT	ACRONYM	SPELLED OUT
AAA	Authentication Authorization and Accounting	CARP	Common Address Redundancy Protocol
AAAA	Authentication, Authorization, Accounting and Auditing	CASB	Cloud Access Security Broker
ACL	Access Control List	CAT	Category
ADSL	Asymmetric Digital Subscriber Line	CCMP	Counter-mode Cipher Block Chaining Message Authentication Code Protocol
AES	Advanced Encryption Standard	CCTV	Closed Circuit TV
AH	Authentication Header	CDMA	Code Division Multiple Access
AP	Access Point	CSMA/CD	Carrier Sense Multiple Access/Collision Detection
APC	Angle Polished Connector	CHAP	Challenge Handshake Authentication Protocol
APIPA	Automatic Private Internet Protocol Addressing	CIDR	Classless Inter-Domain Routing
APT	Advanced Persistent Tool	CIFS	Common Internet File System
ARIN	American Registry for Internet Numbers	CNAME	Canonical Name
ARP	Address Resolution Protocol	CoS	Class of Service
AS	Autonomous System	CPU	Central Processing Unit
ASCII	American Standard Code for Information Exchange	CRAM-MD5	Challenge-Response Authentication Mechanism–Message Digest 5
ASIC	Application Specific Integrated Circuit	CRC	Cyclic Redundancy Checking
ASP	Application Service Provider	CSMA/CA	Carrier Sense Multiple Access/Collision Avoidance
ATM	Asynchronous Transfer Mode	CSU	Channel Service Unit
AUP	Acceptable Use Policy	CVE	Common Vulnerabilities and Exposures
Auto-MDX	Automatic Medium-Dependent Interface Crossover	CVW	Collaborative Virtual Workspace
BCP	Business Continuity Plan	CWDM	Coarse Wave Division Multiplexing
BERT	Bit-Error Rate Test	Daas	Desktop as a Service
BGP	Border Gateway Protocol	dB	Decibel
BLE	Bluetooth Low Energy	DCS	Distributed Computer System
BNC	British Naval Connector/Bayonet Niell-Concelman	DDoS	Distributed Denial of Service
BootP	Boot Protocol/Bootstrap Protocol	DHCP	Dynamic Host Configuration Protocol
BPDU	Bridge Protocol Data Unit	DLC	Data Link Control
BRI	Basic Rate Interface	DLP	Data Loss Prevention
BSSID	Basic Service Set Identifier	DLR	Device Level Ring
BYOD	Bring Your Own Device	DMVPN	Dynamic Multipoint Virtual Private Network
CaaS	Communication as a Service	DMZ	Demilitarized Zone
CAM	Content Addressable Memory	DNAT	Destination Network Address Translation
CAN	Campus Area Network	DNS	Domain Name Service/Domain Name Server/Domain Name System

ACRONYM	SPELLED OUT	ACRONYM	SPELLED OUT
DOCSIS	Data-Over-Cable Service Interface Specification	Hz	Hertz
DoS	Denial of Service	IaaS	Infrastructure as a Service
DPI	Deep Packet Inspection	IANA	Internet Assigned Numbers Authority
DR	Designated Router	ICA	Independent Computer Architecture
DSCP	Differentiated Services Code Point	ICANN	Internet Corporation for Assigned Names and Numbers
DSL	Digital Subscriber Line	ICMP	Internet Control Message Protocol
DSSS	Direct Sequence Spread Spectrum	ICS	Internet Connection Sharing/Industrial Control System
DSU	Data Service Unit	IDF	Intermediate Distribution Frame
DTLS	Datagram Transport Layer Security	IDS	Intrusion Detection System
DWDM	Dense Wavelength Division Multiplexing	IEEE	Institute of Electrical and Electronics Engineers
E1	E-Carrier Level 1	IGMP	Internet Group Message Protocol
EAP	Extensible Authentication Protocol	IGP	Interior Gateway Protocol
EBCDIC	Extended Binary Coded Decimal Interchange Code	IGRP	Interior Gateway Routing Protocol
EDNS	Extension Mechanisms for DNS	IKE	Internet Key Exchange
EGP	Exterior Gateway Protocol	IMAP4	Internet Message Access Protocol version 4
EMI	Electromagnetic Interference	InterNIC	Internet Network Information Center
ESD	Electrostatic Discharge	IoT	Internet of Things
ESP	Encapsulated Security Payload	IP	Internet Protocol
ESSID	Extended Service Set Identifier	IPAM	IP Address Management
EUI	Extended Unique Identifier	IPS	Intrusion Prevention System
FC	Fibre Channel	IPSec	Internet Protocol Security
FCoE	Fibre Channel over Ethernet	IPv4	Internet Protocol version 4
FCS	Frame Check Sequence	IPv6	Internet Protocol version 6
FDM	Frequency Division Multiplexing	ISAKMP	Internet Security Association and Key Management Protocol
FHSS	Frequency Hopping Spread Spectrum	ISDN	Integrated Services Digital Network
FM	Frequency Modulation	IS-IS	Intermediate System to Intermediate System
FQDN	Fully Qualified Domain Name	ISP	Internet Service Provider
FTP	File Transfer Protocol	IT	Information Technology
FTPS	File Transfer Protocol Security	ITS	Intelligent Transportation System
GBIC	Gigabit Interface Converter	IV	Initialization Vector
Gbps	Gigabits per second	Kbps	Kilobits per second
GLBP	Gateway Load Balancing Protocol	KVM	Keyboard Video Mouse
GPG	GNU Privacy Guard	L2TP	Layer 2 Tunneling Protocol
GRE	Generic Routing Encapsulation	LACP	Link Aggregation Control Protocol
GSM	Global System for Mobile Communications	LAN	Local Area Network
HA	High Availability	LC	Local Connector
HDLC	High-Level Data Link Control	LDAP	Lightweight Directory Access Protocol
HDMI	High-Definition Multimedia Interface	LEC	Local Exchange Carrier
HIDS	Host Intrusion Detection System	LED	Light Emitting Diode
HIPS	Host Intrusion Prevention System	LLC	Logical Link Control
HSPA	High-Speed Packet Access	LLDP	Link Layer Discovery Protocol
HSRP	Hot Standby Router Protocol	LSA	Link State Advertisements
HT	High Throughput	LTE	Long Term Evolution
HTTP	Hypertext Transfer Protocol		
HTTPS	Hypertext Transfer Protocol Secure		
HVAC	Heating, Ventilation and Air Conditioning		

ACRONYM	SPELLED OUT	ACRONYM	SPELLED OUT
LWAPP	Light Weight Access Point Protocol	NTP	Network Time Protocol
MaaS	Mobility as a Service	OCSP	Online Certificate Status Protocol
MAC	Media Access Control/Medium Access Control	OCx	Optical Carrier
MAN	Metropolitan Area Network	OID	Object Identifier
Mbps	Megabits per second	OOB	Out of Band
MBps	Megabytes per second	OS	Operating System
MDF	Main Distribution Frame	OSI	Open Systems Interconnect
MDI	Media Dependent Interface	OSPF	Open Shortest Path First
MDIX	Media Dependent Interface Crossover	OTDR	Optical Time Domain Reflectometer
MFA	Multifactor Authentication	OUI	Organizationally Unique Identifier
MGCP	Media Gateway Control Protocol	PaaS	Platform as a Service
MIB	Management Information Base	PAN	Personal Area Network
MIMO	Multiple Input, Multiple Output	PAP	Password Authentication Protocol
MLA	Master License Agreement/ Multilateral Agreement	PAT	Port Address Translation
MMF	Multimode Fiber	PC	Personal Computer
MOA	Memorandum of Agreement	PCM	Phase-Change Memory
MOU	Memorandum of Understanding	PDoS	Permanent Denial of Service
MPLS	Multiprotocol Label Switching	PDU	Protocol Data Unit
MS-CHAP	Microsoft Challenge Handshake Authentication Protocol	PGP	Pretty Good Privacy
MSA	Master Service Agreement	PKI	Public Key Infrastructure
MSDS	Material Safety Data Sheet	PoE	Power over Ethernet
MT-RJ	Mechanical Transfer-Registered Jack	POP	Post Office Protocol
MTU	Maximum Transmission Unit	POP3	Post Office Protocol version 3
MTTR	Mean Time To Recovery	POTS	Plain Old Telephone Service
MTBF	Mean Time Between Failures	PPP	Point-to-Point Protocol
MU-MIMO	Multuser Multiple Input, Multiple Output	PPPoE	Point-to-Point Protocol over Ethernet
MX	Mail Exchanger	PPTP	Point-to-Point Tunneling Protocol
NAC	Network Access Control	PRI	Primary Rate Interface
NAS	Network Attached Storage	PSK	Pre-Shared Key
NAT	Network Address Translation	PSTN	Public Switched Telephone Network
NCP	Network Control Protocol	PTP	Point-to-Point
NDR	Non-Delivery Receipt	PTR	Pointer
NetBEUI	Network Basic Input/Output Extended User Interface	PUA	Privileged User Agreement
NetBIOS	Network Basic Input/Output System	PVC	Permanent Virtual Circuit
NFC	Near Field Communication	QoS	Quality of Service
NFS	Network File Service	QSFP	Quad Small Form-Factor Pluggable
NGFW	Next-Generation Firewall	RADIUS	Remote Authentication Dial-In User Service
NIC	Network Interface Card	RARP	Reverse Address Resolution Protocol
NIDS	Network Intrusion Detection System	RAS	Remote Access Service
NIPS	Network Intrusion Prevention System	RDP	Remote Desktop Protocol
NIU	Network Interface Unit	RF	Radio Frequency
nm	Nanometer	RFI	Radio Frequency Interference
NNTP	Network News Transport Protocol	RFP	Request for Proposal
		RG	Radio Guide
		RIP	Routing Internet Protocol
		RJ	Registered Jack

ACRONYM	SPELLED OUT	ACRONYM	SPELLED OUT
RPO	Recovery Point Objective	SSID	Service Set Identifier
RSA	Rivest, Shamir, Adelman	SSL	Secure Sockets Layer
RSH	Remote Shell	SSO	Single Sign-on
RSTP	Rapid Spanning Tree Protocol	ST	Straight Tip or Snap Twist
RTO	Recovery Time Objective	STP	Spanning Tree Protocol/Shielded Twisted Pair
RTP	Real-Time Protocol	SVC	Switched Virtual Circuit
RTSP	Real-Time Streaming Protocol	SYSLOG	System Log
RTT	Round Trip Time or Real Transfer Time	T1	Terrestrial Carrier Level 1
SA	Security Association	TA	Terminal Adaptor
SaaS	Software as a Service	TACACS	Terminal Access Control Access Control System
SAN	Storage Area Network	TACACS+	Terminal Access Control Access Control System+
SC	Standard Connector/Subscriber Connector	TCP	Transmission Control Protocol
SCADA	Supervisory Control and Data Acquisition	TCP/IP	Transmission Control Protocol/Internet Protocol
SCP	Secure Copy Protocol	TDM	Time Division Multiplexing
SCSI	Small Computer System Interface	TDR	Time Domain Reflectometer
SDLC	Software Development Life Cycle	Telco	Telecommunications Company
SDN	Software Defined Network	TFTP	Trivial File Transfer Protocol
SDP	Session Description Protocol	TIA/EIA	Telecommunication Industries Association/ Electronic Industries Alliance
SDSL	Symmetrical Digital Subscriber Line	TKIP	Temporal Key Integrity Protocol
SECaaS	Security as a Service	TLS	Transport Layer Security
SFP	Small Form-factor Pluggable	TMS	Transportation Management System
SFTP	Secure File Transfer Protocol	TOS	Type of Service
SGCP	Simple Gateway Control Protocol	TPM	Trusted Platform Module
SHA	Secure Hash Algorithm	TTL	Time to Live
SIEM	Security Information and Event Management	TTLS	Tunneled Transport Layer Security
SIP	Session Initiation Protocol	UC	Unified Communications
SLA	Service Level Agreement	UDP	User Datagram Protocol
SLAAC	Stateless Address Auto Configuration	UNC	Universal Naming Convention
SLIP	Serial Line Internet Protocol	UPC	Ultra Polished Connector
SMB	Server Message Block	UPS	Uninterruptible Power Supply
SMF	Single-Mode Fiber	URL	Uniform Resource Locator
SMS	Short Message Service	USB	Universal Serial Bus
SMTP	Simple Mail Transfer Protocol	UTM	Unified Threat Management
SNAT	Static Network Address Translation/Source Network Address Translation	UTP	Unshielded Twisted Pair
SNMP	Simple Network Management Protocol	VDSL	Variable Digital Subscriber Line
SNR	Signal-to-Noise Ratio	VLAN	Virtual Local Area Network
SNTP	Simple Network Time Protocol	VLSM	Variable Length Subnet Mask
SOA	Start of Authority	VNC	Virtual Network Connection
SOHO	Small Office Home Office	VoIP	Voice over IP
SONET	Synchronous Optical Network	VPN	Virtual Private Network
SOP	Standard Operating Procedure	VRF	Virtual Routing Forwarding
SOW	Statement of Work	VRPP	Virtual Router Redundancy Protocol
SPB	Shortest Path Bridging	VTC	Video Teleconference
SPI	Stateful Packet Inspection	VTP	VLAN Trunk Protocol
SPS	Standby Power Supply	WAF	Web Application Firewall
SSH	Secure Shell	WAN	Wide Area Network

Network+ Proposed Hardware and Software List

CompTIA has included this sample list of hardware and software to assist candidates as they prepare for the Network+ exam. This list may also be helpful for training companies who wish to create a lab component to their training offering. The bulleted lists below each topic are a sample list and not exhaustive.

EQUIPMENT

- Optical and copper patch panels
- Punchdown blocks (110)
- Layer 2/3 switch
- PoE switch
- Router
- Firewall
- VPN concentrator
- Wireless access point
- Basic laptops that support virtualization
- Tablet/cell phone
- Media converters
- Configuration terminal (with Telnet and SSH)
- VoIP system (including a phone)

SPARE HARDWARE

- NICs
- Power supplies
- GBICs
- SFPs
- Managed switch
- Hub
- Wireless access point
- UPS

SPARE PARTS

- Patch cables
- RJ-45 connectors, modular jacks
- RJ-11 connectors
- Unshielded twisted pair cable spool
- Coaxial cable spool
- F-connectors
- Fiber connectors
- Antennas
- Bluetooth/wireless adapters
- Console cables (RS-232 to USB serial adapter)

TOOLS

- Telco/network crimper
- Cable tester
- Punchdown tool
- Cable stripper
- Coaxial crimper
- Wire cutter
- Tone generator
- Fiber termination kit
- Optical power meter

SOFTWARE

- Packet sniffer
- Protocol analyzer
- Terminal emulation software
- Linux/Windows OSs
- Software firewall
- Software IDS/IPS
- Network mapper
- Hypervisor software
- Virtual network environment
- WiFi analyzer
- Spectrum analyzer
- Network monitoring tools
- DHCP service
- DNS service

OTHER

- Sample network documentation
- Sample logs
- Defective cables